

IEEE CG&A Workshop at SIGGRAPH ASIA 2025

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# From Publication to Presentation: The Magazine First, Conference Second Initiative at IEEE CS

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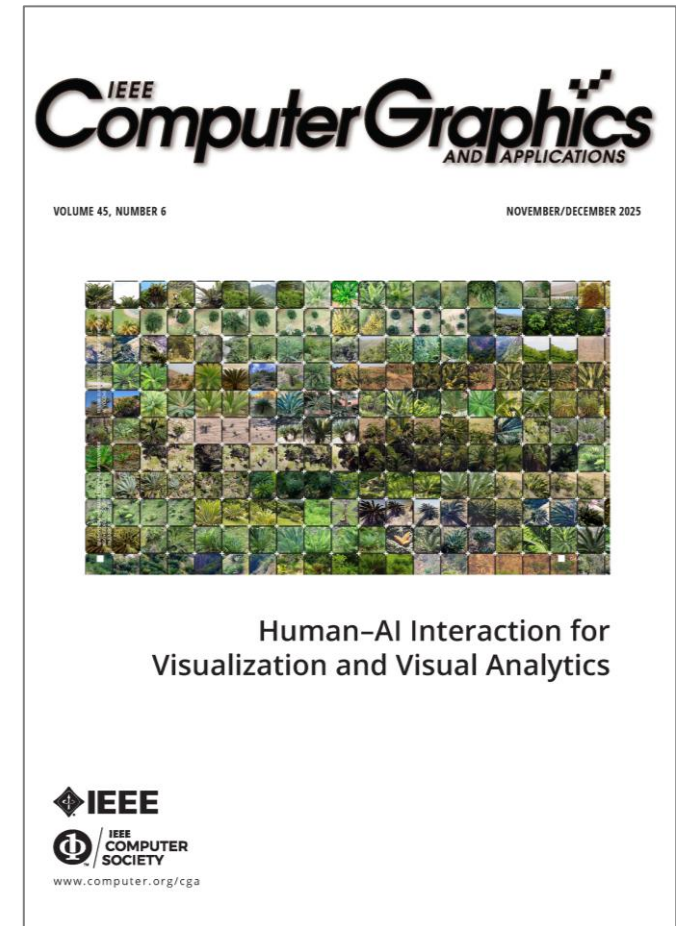
# Welcome & Workshop Goals

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- Welcome to the first *IEEE Computer Graphics & Applications* (CG&A) Workshop at SIGGRAPH Asia
- Our goal: to strengthen CG&A's presence in the Asia-Pacific region and forge a lasting connection with SIGGRAPH Asia.

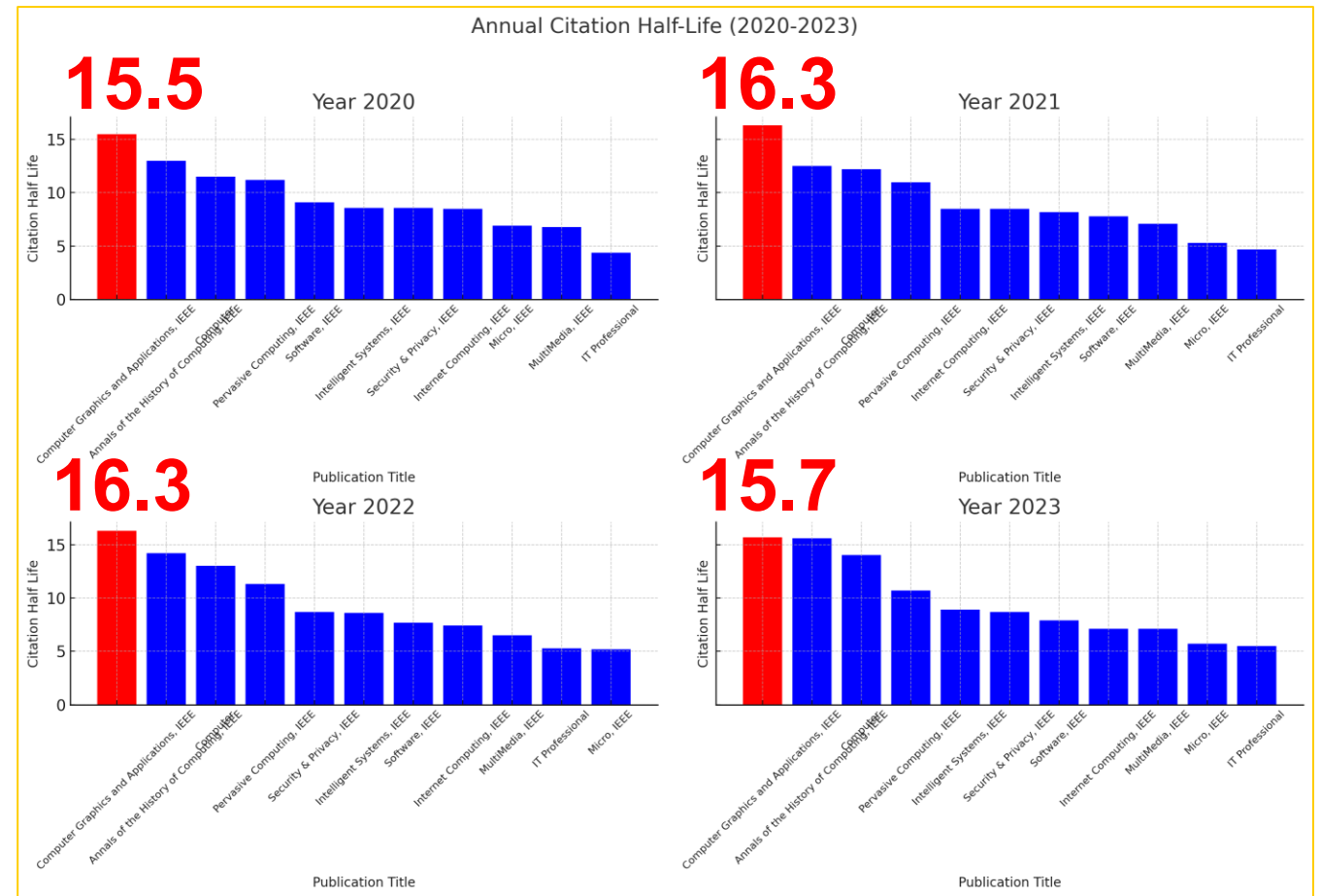
# What is IEEE CG&A?

- IEEE's flagship magazine for applied computer graphics published since 1981 by the IEEE Computer Society
- Serves as a bridge connecting researchers, engineers, artists, and industry practitioners
- Known for accessible writing, strong visuals, and real-world relevance
- Why publish here? (*Let's explore...*)



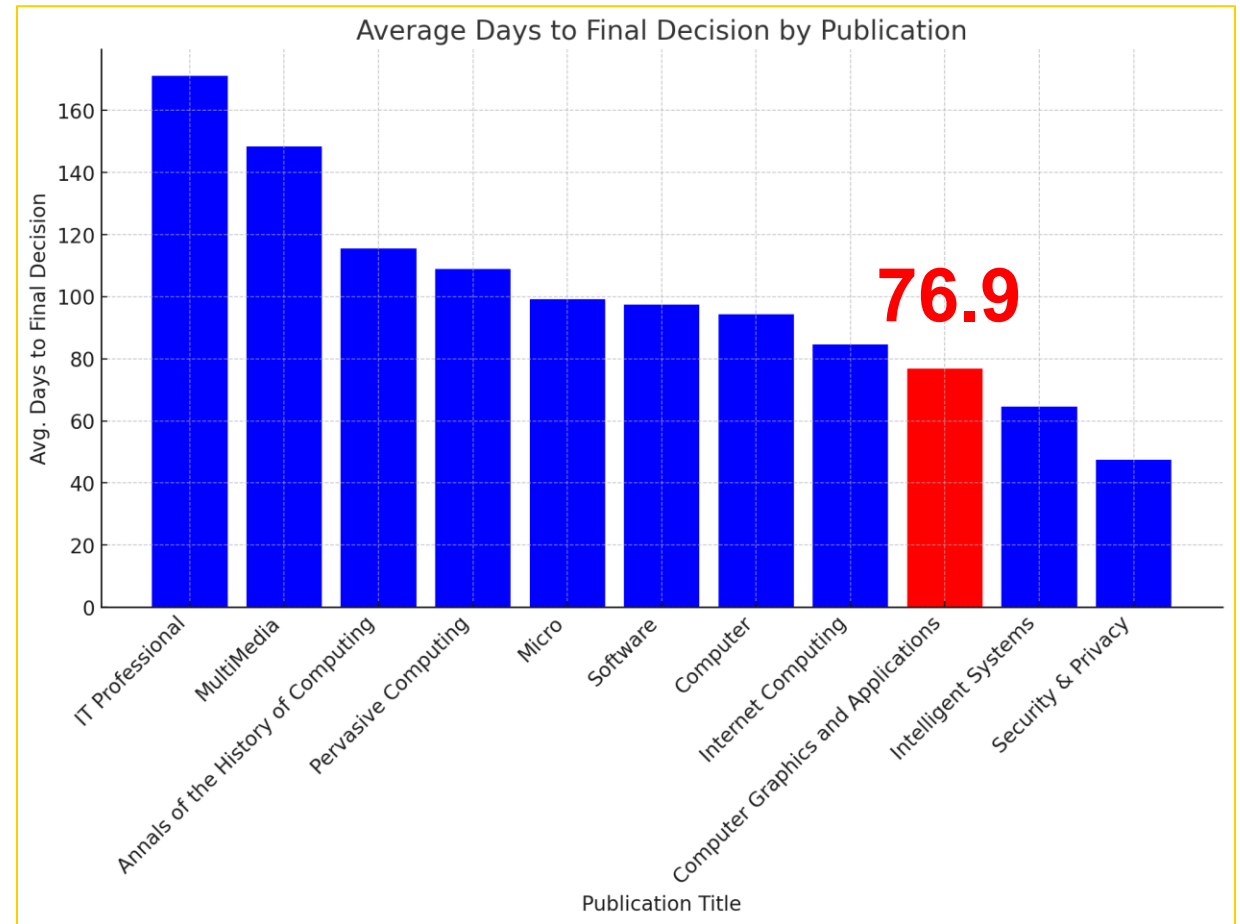
# Citation Half-Life 2020-2023

- CG&A is consistently a top-ranked CS magazine in Citation Half-Life
- Our articles sustain long-term impact and continue to be cited for years.



# Average Days to Final Decision (2023-2024)

- CG&A maintains a balanced review timeline
- Thorough yet timely, making it a strong choice for researchers.



# Magazine First, Conference Second (M1C2)

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- Peer-reviewed and published in CG&A → present at SIGGRAPH Asia or other collaborating conferences
- Collaborate with flagship conferences from diverse fields and geographics regions
  - 2025 M1C2 partners include: EuroVis, GMP, ISMAR, VIS, and SIGGRAPH Asia
- Authors of forty accepted CG&A papers have participated throughout the year.

# CG&A's Strategic Expansion in the Asia Pacific Region

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- Tapping into the region's rapidly expanding R&D ecosystem
- 26% of our editorial board now represents Asia Pacific
- 17% of our 2025 accepted papers originate from the region
  - Our 2026 goal is for the proportion of accepted papers to surpass the proportion of editorial board members.

# Call for CG&A Papers and SI Proposals

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**Feature and Special  
Issue Submissions**



**Department  
Submissions**



**Special Issue  
Proposals**





# Acknowledgments & Call to Action

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- Thank you to the SIGGRAPH Asia committee, the IEEE Computer Society, and the CG&A Editorial Board
- Thanks as well to our session chairs, presenters, and student volunteers
- We invite you to publish with CG&A and join us as authors and reviewers
- “Magazine first, conference second,” as we shape the future of computer graphics together.



# SIGGRAPH ASIA 香港

2025 HONG KONG 15-18 DEC



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